Simulation of the water cycle on Mars: Effects of the supersaturation

Takeshi Kuroda Department of Geophysics, Tohoku University

Since the end of the previous century, daytime column density of water ice and vapor has been obtained by the infrared observations from the Mars orbiters [1-6] for several Mars years. Water vapor column density is the highest at summer North Pole (up to ~100 pr.µm), and the 'equatorial cloud belt' exists during northern summer (mid-infrared opacity of up to ~0.2). The interannual variability of the water cycle is very small.

As for the vertical distributions of water, MRO-MCS have detected the first data sets of 3-dimensional distributions of water ice since September 2006 [7]. Moreover, recently the existence of very large supersaturation ratio (~10 times) of water vapor in the middle (around ~40 km height) atmosphere on Mars has been indicated by the observations by SPICAM onboard Mars Express [8]. Such a large supersaturation should make a great impact on the current water cycle, consequently on the atmospheric chemistry and escape processes also, but has not reproduced by current general circulation models (GCMs) with simple water cloud schemes.

We have performed a simulation allowing the supersaturation of water vapor up to ~10 times in our Mars GCM (DRAMATIC MGCM). Here we showed the details of the water cycle scheme and numerical results of water cloud/ice distributions in comparison between with and without considering the supersaturation, and discussed the potential quantitative impacts of the large supersaturation on the water cycle of Mars.

References:

[1] Smith, 2004, Icarus 167, 148–165.

[2] Smith, 2006, Second workshop on Mars atmosphere modelling and observations, Granada, Spain.

[3] Fouchet et al., 2007, Icarus 190, 32–49.

[4] Trokhimovskiy et al., 2008, Mars Water Cycle Workshop, Paris, France.

- [5] Smith, 2009, Icarus 202, 444–452.
- [6] Smith et al., 2009, J. Geophys. Res. 114, E00D03, doi:10.1029/2008JE003288.
- [7] McCleese et al., 2010, J. Geophys. Res. 115, E12016, doi:10.1029/2010JE003677.
- [8] Maltagliati et al., 2011, Science 333, 1868-1871.













Movement of water on Mars



		Dust distribution
DRAMATIC = Dynamics, RAdiation, MAterial Transport and InteraCtions between them		Standard observed opacity without global dust storm; 0.2-1 in visible, higher
Dynamical core	CCSR/NIES/FRCGC AGCM 5.7b (MIROC 4.0) 3-dimensional primitive equations, spectral solver	near the perihelion (northern autumn and early winter), zonally constant
Resolutions	Horizontal resolution of ~ $5.6^{\circ} \times 5.6^{\circ}$ (grid interval of ~ 333 km at the equator) 49 layers with σ levels, the model top is at ~ 100 km.	Large scale condensation (condensation of oversaturated water vapor) Large scale condensation
Radiation	CO ₂ : Absorption and emission in the infrared wavelength (15µm, 4.3µm) and near-infrared solar absorption (only LTE effects) Dust: Absorption, emission and scattering in 0.2-200µm	 Gravitational sedimentation of ice particles Deposition of the fallen water ice on surface
Tracers	Water vapor, water ice, CO_2 ice (Radiative effects of them are not included)	• Change of the surface albedo (>0.3) by the water ice $F = \rho C_{s} V_{s} Q_{sw} - Q_{s}$ Surface water ice sedimentation
Surface	Realistic topography, albedo, thermal inertia and roughness Deposition of $\rm CO_2$ and water ice $$_9$	 Sublimation of the surface water ice: by the turbulent flux (Regolith and radiative effects of water are not included currently?))



Setting of the simulations

- The calculations started from the 'dry' isothermal state without water vapor/ice in atmosphere and on surface except permanent water ice cap in the north of 80° N.
- The calculations has been made up to 20 Martian years from the initial (isothermal) state.
- Case A: Supply of water from the permanent ice cap/surface ice is considered with the formula of turbulent flux, with β =1
- Case B: Same as Case A, except with β =0.01
- Case C: The 'supersaturation' case which replaced Q_{sat} to Q'_{sat} (=10* Q_{sat}), β=0.01

Formula of turbulent flux

- $F = \beta \rho C_E |v_s| (Q_{sat} Q_1)$ β: Evaporation efficiency (which depends on the surface
- physicality and moistness) ρ : Atmospheric density $C_{\rm E}$: Bulk coefficient (which depends
- Ce. Blin Coencient (which depends on the surface roughness and atmospheric instability) v_s: Wind velocity of the lowest layer Q_{sat}: Water vapor mixing ratio for saturation at surface Q₁: Water vapor mixing ratio at the lowest lower.
- lowest layer
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Summary

- Recently extreme supersaturations of water vapor on Mars have been observed, which can provide strong impacts on the the water cycle and escape processes.
- We did numerical simulations of water cycle on Mars, and the preliminary results showed clear qualitative differences of water distributions by accounting for the supersaturation.

Future works

- Include the radiative effects of water ice/vapor, which can provide strong impacts on the quantitative structures [Haberle et al., 2011]
- Include the absorption of water by surface regolith and interaction
 of water transport between subsurface and atmosphere
- Include the photochemical processes and effects of atmospheric escape
- Simulation of water isotopic ratio (ongoing in parallel)

For the investigations of water transport processes from surface to space 17